120-123

ANIMATION AND VISUAL EFFECTS - BACHELOR OF CREATIVE MEDIA

2D Production Studio Pathway A Suggested Plan of Study

Freshman

This roadmap assumes student placement in MATH 1130G Survey of Mathematics and ENGL 1110G Composition I . The contents and order of this roadmap may vary depending on initial student placement in mathematics and english. It is only a suggested plan of study for students and is not intended as a contract. Course availability may vary from fall to spring semester and may be subject to modification or change.

		30-3
Elective Course 4		;
FDMA 2710	Beginning 2D Animation	;
FDMA 1510	Foundations of 3D Animation	:
HNRS 2175G	Introduction to Communication Honors	
COMM 1130G	Public Speaking	
COMM 1115G	Introduction to Communication	
	Agriculture	
ACOM 1130G	Effective Leadership and Communication in	
Choose one from the		,
Either an Area III/IV: Science Course ² Oral Communication	Laboratory Science Course or Social/Behavioral	3-
FDMA 2530	Introduction to 3D Modeling	
FDMA 348	Acting for Animation	:
FDMA 2535	Digital Illustration Techniques	
ENGL 2221G	Writing in the Humanities and Social Science	
ENGL 2210G	Professional and Technical Communication Honors	
Choose one from the	e following:	
English Composition	ı - Level 2 Course ²	
General Education E	lective Course ²	3-
Sophomore	Credits	30-3
Elective Course 4		
FDMA 2755	Drawing for Animation	
or ENGL 2381	or Storyboarding	
FDMA 2381	Storyboarding	:
THEA 1210G	Acting for Non-Majors	
Area V: Humanities (
Area III: Laboratory S	Media Sciences Course ²	
or ENGL 2382	better) ³ or Narrative: Principles of Story Across the	
FDMA 2382	Principles of Story Across the Media (B- or	
MATH 1130G FDMA 2311	Survey of Mathematics (recommended) History of Animation (C- or better) ³	
Area II: Mathematics		3-
ENGL 1110G	Composition I (recommended)	
English Composition		

Junior			
Viewing A Wider World Courses ⁵			
FDMA 1715	2-D Compositing & FX	3	
FDMA 350	Intermediate 2D Animation	3	
FDMA 308 or FDMA 309	Writing for Animation or Screenwriting I	3	
FDMA 365 or FDMA 433	Character Design and Development or Sets and Environments	3	
Area IV: Social/Beha	vioral Sciences Course ²	3	
FDMA 362	Motion Graphics	3	
FDMA 450	Advanced 2D Animation	3	
Elective Course 4		3	
	Credits	30	
Senior			
FDMA 492	2D Production Studio I	6	
FDMA 303	Cinema Review and Critique	3	
FDMA 494	2D Production Studio II	6	
Elective Courses 4		15	
	Credits	30	

These courses must be taken with a C- of better

Total Credits

- ² See the General Education (https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/) section of the catalog for a full list of courses.
- ³ Required Pre-Application class for ANVE

Credits

- Elective credit may vary based on General Education course selection, prerequisites, dual credit, AP credit, double majors, and/or minor coursework. The amount indicated in the requirements list is the amount needed to bring the total to 120 credits and may appear in variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.
- See the Viewing a Wider World (https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/#viewingawiderworldtext) section of the catalog for a full list of courses.

3D & VFX Production Studio Pathway A Suggested Plan of Study

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Freshman		Credits
English Composition - Level 1 Course ^{1,2}		
ENGL 1110G	Composition I (recommended)	
Area II: Mathematics	1,2	3-4
MATH 1130G	Survey of Mathematics (recommended)	
FDMA 2311	History of Animation (C- or better) ³	3
FDMA 2382 or ENGL 2382	Principles of Story Across the Media (B- for either) ³	3
	or Narrative: Principles of Story Across the Media	
Area III: Laboratory Sciences Course 2		4

THEA 1210G Acting for Non-Majors 3 FDMA 2381 or ENGL 2381 or Storyboarding 3 FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following:		Total Credits	120-123
THEA 1210G Acting for Non-Majors 3 FDMA 2381 or ENCLY 2381 or Storyboarding or Storyboarding 3 FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral 3 Science Course 2 General Education Elective Course 2 3-4 Oral Communication Course 3 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3 FDMA 2745 Light, Shade, Render 3 FDMA 2720 3D Animation 3 FDMA 2720 3D Animation 3 FDMA 330 Sets and Environments 3 FDMA 2725 Rigging for 3D Animation 3 FDMA 332 3D Character Animation 3 FDMA 332 3D Character Animation 3 FDMA 341 Visual Effects I 3 FDMA 365 Character Design and Development 3 FDMA 370 Or Screenwriting I Viewing A Wider World Courses 5 Area IV. Social/Behavioral Sciences 2 FDMA 300 Previsualization 3 FDMA 401 Motion Capture Techniques 3 FDMA 401 Motion Capture Techniques 3 FDMA 493 3D Production Studio II 6 FDM		Credits	30
THEA 1210G Acting for Non-Majors 3 FDMA 2381 or ENCL 2381 or Storyboarding 3 FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2210G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Ether an Area Ill/IV: Laboratory Science Course or Social/Behavioral 3 Science Course 2 General Education Elective Course 2 3-4 Oral Communication Course 3 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3 FDMA 2745 Light, Shade, Render 3 FDMA 2720 3D Animation 3 FDMA 2730 Sets and Environments 3 FDMA 2745 Rigging for 3D Animation 3 FDMA 332 Sets and Environments 3 Credits 30-32 Junior FDMA 303 Writing for Animation 3 FDMA 304 Visual Effects FDMA 305 Character Design and Development 3 FDMA 306 Character Design and Development 3 FDMA 307 Service Arimation 3 FDMA 308 Writing for Animation 3 FDMA 309 Or Screenwriting Viewing A Wider World Courses 5 Area IV: Social/Behavioral Sciences 2 3 Senior FDMA 401 Motion Capture Techniques 3 Credits 30 Senior	Elective Courses ⁴		18
THEA 1210G Acting for Non-Majors 3 FDMA 2381 or ENGL 2381 or Storyboarding or Storyboarding 3 FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 19 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 3-4 Oral Communication Course 3 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1130G Effective Leadership and Communication in Agriculture COMM 1130G Effective Leadership and Communication Scommunication Course 10 Introduction to Communication	FDMA 493	3D Production Studio II	6
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THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV. Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 3 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3 FDMA 2720 3D Animation 3 FDMA 433 Sets and Environments 3 Credits 30-32 Junior FDMA 2725 Rigging for 3D Animation 3	FDMA 365	Character Design and Development	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area III/IV: Laboratory Science Course or Social/Behavioral 3-4 Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2720 3D Animation 3 FDMA 433 Sets and Environments 3 Credits 30-32 Junior	FDMA 332	3D Character Animation	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3 FDMA 2720 3D Animation 3 FDMA 2720 3D Animation 3 FDMA 433 Sets and Environments 3 Credits 30-32	FDMA 2725	Rigging for 3D Animation	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area III/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 3 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3 FDMA 2720 3D Animation 3	Junior	Credits	30-32
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 1130G Public Speaking HNRS 2175G Introduction to Communication Honors FDMA 2745 Light, Shade, Render 3	FDMA 433	Sets and Environments	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area III/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication Honors	FDMA 2720	3D Animation	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area III/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication COMM 11130G Public Speaking	FDMA 2745	Light, Shade, Render	3
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 2 Choose one from the following: ACOM 1130G Effective Leadership and Communication in Agriculture COMM 1115G Introduction to Communication	HNRS 2175G	Introduction to Communication Honors	
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THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following: ENGL 2210G Professional and Technical Communication Honors ENGL 2221G Writing in the Humanities and Social Science FDMA 1510 Foundations of 3D Animation 3 FDMA 2535 Digital Illustration Techniques 3 FDMA 2710 Beginning 2D Animation 3 Either an Area Ill/IV: Laboratory Science Course or Social/Behavioral Science Course 2 General Education Elective Course 2 General Education Elective Course 3 3-4 Oral Communication Course 3		5	
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THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1 Credits 30-31 Sophomore English Composition - Level 2 Course 2 3 Choose one from the following:		Honors	
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THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3 Elective Course 4 1			30-31
THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3 or ENGL 2381 or Storyboarding FDMA 2530 Introduction to 3D Modeling 3	Elective Course	- W	
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THEA 1210G Acting for Non-Majors 3 FDMA 2381 Storyboarding 3		·	
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	THEA 1210G	Acting for Non-Majors	3
Area V: Humanities Course ²	7 ca 11 a a a co oc	Juise	3

¹ These courses must be taken with a C- of better

Required Pre-Application class for ANVE

variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.

See the Viewing a Wider World (https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/#viewingawiderworldtext) section of the catalog for a full list of courses.

See the General Education (https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/) section of the catalog for a full list of courses.

Elective credit may vary based on General Education course selection, prerequisites, dual credit, AP credit, double majors, and/or minor coursework. The amount indicated in the requirements list is the amount needed to bring the total to 120 credits and may appear in