## COMPUTER SCIENCE (ARTIFICIAL INTELLIGENCE) -BACHELOR OF SCIENCE

The Bachelor of Science in Computer Science is the traditional undergraduate degree in Computer Science. It is rigorously focused on educating the student in the fundamental disciplines of Computer Science. It prepares the student for any technological field in industry, and also provides the preparation for graduate studies in Computer Science. It is the main undergraduate degree in the Computer Science department, and should be the choice of a single-major Computer Science student. This degree is accredited by the ABET Computing Accreditation Commission (CAC) under the General and Computer Science Program Criteria (through 9/30/2022).

## **General Requirements Exception**

A grade of at least C- must be earned in each of the courses taken to satisfy the departmental and non-departmental requirements. No course may be counted as satisfying both a departmental and a non-departmental requirement. No course taken to satisfy either a departmental or a non-departmental requirement may be taken S/U.

## Requirements

Students who plan to seek employment at the bachelor level are advised to take one of the concentration area curricula in addition to the general and departmental requirements. An elective course cannot be used for more than two focuses. A course that is required for one concentration cannot be used as an elective course of another one.

Students must complete all University degree requirements, which include: General Education requirements, Viewing a Wider World requirements, and elective credits to total at least 120 credits with 48 credits in courses numbered 300 or above. Developmental coursework will not count towards the degree requirements and/or elective credits, but may be needed in order to take the necessary English and Mathematics coursework.

Prefix	Title	Credits			
General Education Requirement					
Area I: Communications					
English Composition - L	4				
English Composition - L					
ENGL 2210G	Professional and Technical Communication Honors	3			
Oral Communication					
Choose one from the f	3				
COMM 1115G	Introduction to Communication				
COMM 1130G	Public Speaking				
HNRS 2175G	Introduction to Communication Honors				
Area II: Mathematics					
MATH 1511G	Calculus and Analytic Geometry I <sup>3</sup>	4			
Area III/IV: Laboratory Sciences and Social/Behavioral Sciences					
Area III: Laboratory	Sciences				
Choose two differen	nt courses from the following:				
ASTR 1115G	Introduction to Astronomy Lecture & Laboratory				

BIOL 2610G & BIOL 2610L	Principles of Biology: Biodiversity, Ecology, and Evolution	
& BIOL 2010L	and Principles of Biology: Biodiversity, Ecology,	
	and Evolution Laboratory	
BIOL 2110G	Principles of Biology: Cellular and Molecular	
& BIOL 2110L	Biology	
	and Principles of Biology: Cellular and	
	Molecular Biology Laboratory	
CHEM 1215G	General Chemistry I Lecture and Laboratory for STEM Majors	
CHEM 1225G	General Chemistry II Lecture and Laboratory for STEM Majors	
GEOG 1110G	Physical Geography	
GEOL 1110G	Physical Geology	
HNRS 2116G	Earth, Time and Life	
PHYS 1230G	Algebra-Based Physics I	
& PHYS 1230L	and Algebra-Based Physics I Lab	
PHYS 1240G	Algebra-Based Physics II	
& PHYS 1240L	and Algebra-Based Physics II Lab	
PHYS 1310G	Calculus -Based Physics I	
& PHYS 1310L	and Calculus -Based Physics I Lab	
PHYS 1320G & PHYS 1320L	Calculus -Based Physics II and Calculus -Based Physics II Lab	
	navioral Sciences (3 credits) <sup>2</sup>	
Area V: Humanities <sup>2</sup>		3
Area VI: Creative and F	ine Arts <sup>2</sup>	3
General Education Elec		0
MATH 1521G	Calculus and Analytic Geometry II <sup>3</sup>	4
or MATH 1521H	Calculus and Analytic Geometry II Honors	
Viewing a Wider Work		6
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Departmental/College	e Requirements	
Departmental/College		4
	Computer Science I	4
C S 172		
C S 172 C S 271	Computer Science I Object Oriented Programming Introduction to Data Structures	4
C S 172 C S 271 C S 272	Computer Science I Object Oriented Programming	4 4
C S 172 C S 271 C S 272 C S 273	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization	4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science	4 4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 278 C S 370	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory	4 4 4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development	4 4 4 4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms	4 4 4 4 4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of	4 4 4 4 4 4 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing	4 4 4 4 4 4 1
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 448	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I	4 4 4 4 4 4 1
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 448 or C S 449	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis	4 4 4 4 4 4 1 4
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 371 C S 372 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 482	<ul> <li>Computer Science I</li> <li>Object Oriented Programming</li> <li>Introduction to Data Structures</li> <li>Machine Programming and Organization</li> <li>Discrete Mathematics for Computer Science</li> <li>Compilers and Automata Theory</li> <li>Software Development</li> <li>Data Structures and Algorithms</li> <li>Computing Ethics and Social Implications of Computing</li> <li>Senior Project</li> <li>Senior Thesis</li> <li>Programming Language Structure I</li> <li>Operating Systems I</li> <li>Database Management Systems I</li> </ul>	4 4 4 4 4 4 1 1 4 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 448 or C S 449 C S 471 C S 474	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I	4 4 4 4 4 1 1 4 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 371 C S 372 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 482	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 474 C S 482 Select 6 credits from C S 380 C S 381	Computer Science I         Object Oriented Programming         Introduction to Data Structures         Machine Programming and Organization         Discrete Mathematics for Computer Science         Compilers and Automata Theory         Software Development         Data Structures and Algorithms         Computing Ethics and Social Implications of Computing         Senior Project         Senior Thesis         Programming Language Structure I         Operating Systems I         Database Management Systems I         Introduction to Cryptography         Principles of Virtual Reality	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 474 C S 482 Select 6 credits from C S 380	Computer Science I Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 371 C S 372 C S 419 C S 419 C S 419 C S 474 C S 429 Select 6 credits from C S 380 C S 381 C S 382 C S 383	Computer Science I Object Oriented Programming Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 419 C S 474 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 382 C S 383 C S 384	Computer Science I Object Oriented Programming Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning Graph Data Mining	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 382 C S 383 C S 384 C S 384 C S 473	Computer Science I Object Oriented Programming Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning Graph Data Mining Architectural Concepts I	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 381 C S 382 C S 384 C S 384 C S 384 C S 473 C S 475	Computer Science I Object Oriented Programming Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning Graph Data Mining Architectural Concepts I Artificial Intelligence I	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 419 C S 419 C S 448 or C S 449 C S 471 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 382 C S 383 C S 384 C S 384 C S 475 C S 476	Computer Science I Object Oriented Programming Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning Graph Data Mining Architectural Concepts I Artificial Intelligence I Computer Graphics I	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 419 C S 419 C S 471 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 381 C S 382 C S 383 C S 383 C S 384 C S 475 C S 476 C S 477	Computer Science IObject Oriented ProgrammingIntroduction to Data StructuresMachine Programming and OrganizationDiscrete Mathematics for Computer ScienceCompilers and Automata TheorySoftware DevelopmentData Structures and AlgorithmsComputing Ethics and Social Implications of ComputingSenior ProjectSenior ThesisProgramming Language Structure IOperating Systems IDatabase Management Systems IIntroduction to CryptographyPrinciples of Virtual RealityModern Web TechnologiesIntroduction to Deep LearningGraph Data MiningArtificial Intelligence IComputer Graphics IDigital Game Design	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 370 C S 371 C S 372 C S 419 C S 420 C S 410 C S 420 C S 380 C S 381 C S 381 C S 382 C S 383 C S 383 C S 384 C S 475 C S 476 C S 477 C S 478 C S 478	Computer Science I Object Oriented Programming Object Oriented Programming Introduction to Data Structures Machine Programming and Organization Discrete Mathematics for Computer Science Compilers and Automata Theory Software Development Data Structures and Algorithms Computing Ethics and Social Implications of Computing Senior Project Senior Thesis Programming Language Structure I Operating Systems I Database Management Systems I Database Management Systems I Introduction to Cryptography Principles of Virtual Reality Modern Web Technologies Introduction to Deep Learning Graph Data Mining Architectural Concepts I Artificial Intelligence I Computer Graphics I Digital Game Design Computer Security	4 4 4 4 4 1 1 4 3 3 3 3 3
C S 172 C S 271 C S 272 C S 273 C S 278 C S 370 C S 371 C S 372 C S 419 C S 419 C S 419 C S 419 C S 471 C S 474 C S 482 Select 6 credits from C S 380 C S 381 C S 381 C S 382 C S 383 C S 383 C S 384 C S 475 C S 476 C S 477	Computer Science IObject Oriented ProgrammingIntroduction to Data StructuresMachine Programming and OrganizationDiscrete Mathematics for Computer ScienceCompilers and Automata TheorySoftware DevelopmentData Structures and AlgorithmsComputing Ethics and Social Implications of ComputingSenior ProjectSenior ThesisProgramming Language Structure IOperating Systems IDatabase Management Systems IIntroduction to CryptographyPrinciples of Virtual RealityModern Web TechnologiesIntroduction to Deep LearningGraph Data MiningArtificial Intelligence IComputer Graphics IDigital Game Design	4 4 4 4 4 1 1 4 3 3 3 3 3

C S 481	Visual Programming		C S 488	Introduction to Data Mining	
C S 484	Computer Networks I		Total Credits		120
C S 485	Human-Centered Computing				
C S 486	Bioinformatics		<sup>1</sup> Students with A	Area I transfer credits may sometimes com	plete this
C S 487	Applied Machine Learning I		requirement with 9 credits		
C S 488	Introduction to Data Mining		<sup>2</sup> See the General Education (https://catalogs.nmsu.edu/nmsu/genera education-viewing-wider-world/) section of the catalog for a full list of		
C S 489	Bioinformatics Programming				r a full list of
C S 491	Parallel Programming		courses		
C S 496	Cloud and Edge Computing		MATHISTIGC	alculus and Analytic Geometry I and MATH	
lon-Departmental F	Requirements (in addition to Gen.Ed/VWW)			nalytic Geometry II are required for the deg	
MATH 2415	Introduction to Linear Algebra	3		ay need to take any prerequisites needed t r MATH 1521G first.	o enter
or MATH 4230	Applied Linear Algebra			g a Wider World (https://catalogs.nmsu.ed	u/nmsu/
Select one from the	following:	3		on-viewing-wider-world/#viewingawiderwo	
MATH 3110	Introduction to Modern Algebra		general caacaa	atalog for a full list of courses.	sindlexty
MATH 3120	Introduction to Analysis			atisfy only one requirement.	
MATH 3140	Introduction to Numerical Methods			for 3 credits to count as a course.	
MATH 3140	Introduction to Ordinary Differential Equations			nay vary based on prerequisites, dual cred	it, AP credit,
MATH 3100 MATH 4320	Logic and Set Theory		double majors, and/or minor coursework. The amount indicated in		
MATH 4320 MATH 4330	Elementary Number Theory		the requiremen	ts list is the amount needed to bring the to	tal to 120
select one from the		3	credits and may	y appear in variable form based on the deg	ree. However
	5	3		nd up needing to complete more or less or	-
A ST 311 STAT 3110	Statistical Applications Statistics for Engineers and Scientists			students should discuss elective requirem	ents with
	5		their advisor.		
STAT 4210	Probability: Theory and Applications				
ab Science Courses					
Select one from the		4			
BIOL 2610G & BIOL 2610L	Principles of Biology: Biodiversity, Ecology, and Evolution and Principles of Biology: Biodiversity, Ecology, and Evolution Laboratory				
BIOL 2110G & BIOL 2110L	Principles of Biology: Cellular and Molecular Biology and Principles of Biology: Cellular and Molecular Biology Laboratory				
CHEM 1215G	General Chemistry I Lecture and Laboratory for STEM Majors				
CHEM 1225G	General Chemistry II Lecture and Laboratory for STEM Majors				
PHYS 1230G & PHYS 1230L	Algebra-Based Physics I and Algebra-Based Physics I Lab				
PHYS 1240G & PHYS 1240L	Algebra-Based Physics II and Algebra-Based Physics II Lab				
PHYS 2110 & 2110L	Mechanics and Experimental Mechanics				
PHYS 2140 & 2140L	Electricity and Magnetism and Electricity & Magnetism Laboratory				
PHYS 1310G & PHYS 1310L	Calculus -Based Physics I and Calculus -Based Physics I Lab				
PHYS 1320G & PHYS 1320L	Calculus -Based Physics II and Calculus -Based Physics II Lab				
	equirements: (not required)				
lectives, to bring th	ne total credits to 120 <sup>7</sup>	14			
The specific requirem as follows:	ents for the concentration in Artificial Intelligence are				
Select 3-4 credits	s from the following:				
C S 343	Algorithm Design & Implementation				
C S 372	Data Structures and Algorithms				
Select 9 credits f	rom the following:				
C S 475	Artificial Intelligence I				
C S 487	Applied Machine Learning I				