

ANIMATION AND VISUAL EFFECTS (2D PRODUCTION STUDIO) - BACHELOR OF CREATIVE MEDIA

A Suggested Plan of Study

This roadmap assumes student placement in MATH 1130G Survey of Mathematics and ENGL 1110G Composition I. The contents and order of this roadmap may vary depending on initial student placement in mathematics and english. It is only a suggested plan of study for students and is not intended as a contract. Course availability may vary from fall to spring semester and may be subject to modification or change.

Freshman	Credits
English Composition - Level 1 Course ^{1,2}	4
ENGL 1110G Composition I (recommended)	
Area II: Mathematics ^{1,2}	3-4
MATH 1130G Survey of Mathematics (recommended)	
FDMA 2311 History of Animation (C- or better) ³	3
FDMA 2382 Principles of Story Across the Media (B- or better) ³ or ENGL 2382 or Narrative: Principles of Story Across the Media	3
Area III: Laboratory Sciences Course ²	4
Area V: Humanities Course ²	3
THEA 1210G Acting for Non-Majors	3
FDMA 2381 Storyboarding or ENGL 2381 or Storyboarding	3
FDMA 2755 Drawing for Animation	3
Elective Course ⁴	1
Credits	30-31
Sophomore	
General Education Elective Course ²	3-4
English Composition - Level 2 Course ²	3
Choose one from the following:	
ENGL 2210G Professional and Technical Communication	
ENGL 2221G Writing in the Humanities and Social Science	
FDMA 2535 Digital Illustration Techniques	3
FDMA 348 Acting for Animation	3
FDMA 2530 Introduction to 3D Modeling	3
Either an Area III/IV: Laboratory Science Course or Social/Behavioral Science Course ²	3-4
Oral Communications Course	3
Choose one from the following:	
ACOM 1130G Effective Leadership and Communication in Agriculture	
COMM 1115G Introduction to Communication	
COMM 1130G Public Speaking	
HNRS 2175G Introduction to Communication Honors	
FDMA 1510 Foundations of 3D Animation	3
FDMA 2710 Beginning 2D Animation	3
Elective Course ⁴	3
Credits	30-32

Junior	Credits
Viewing A Wider World Courses ⁵	6
FDMA 1715 2-D Compositing & FX	3
FDMA 350 Intermediate 2D Animation	3
FDMA 308 Writing for Animation or FDMA 309 or Screenwriting I	3
FDMA 365 Character Design and Development or FDMA 433 or Sets and Environments	3
Area IV: Social/Behavioral Sciences Course ²	3
FDMA 362 Motion Graphics	3
FDMA 450 Advanced 2D Animation	3
Elective Course ⁴	3
Credits	30
Senior	
FDMA 492 2D Production Studio I	6
FDMA 494 2D Production Studio II	6
FDMA 327 2D Rigging	3
Elective Courses ⁴	15
Credits	30
Total Credits	120-123

¹ These courses must be taken with a C- of better
² See the General Education (<https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/>) section of the catalog for a full list of courses.
³ Required Pre-Application class for ANVE
⁴ Elective credit may vary based on General Education course selection, prerequisites, dual credit, AP credit, double majors, and/or minor coursework. The amount indicated in the requirements list is the amount needed to bring the total to 120 credits and may appear in variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.
⁵ See the Viewing a Wider World (<https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/#viewingawiderworldtext>) section of the catalog for a full list of courses.