COMPUTER SCIENCE - BACHELOR OF SCIENCE

A Suggested Plan of Study for Students

This roadmap assumes student placement in MATH 1511G Calculus and Analytic Geometry I and ENGL 1110G Composition I. The contents and order of this roadmap may vary depending on initial student placement in mathematics and english. It is only a suggested plan of study for students and is not intended as a contract. Course availability may vary from fall to spring semester and may be subject to modification or change.

CSCI 1720 Computer Science I	0-4
CSCI 2210 Object-Oriented Programming	0-4
CSCI 2230 Assembly Language and Machine Organization	0-4
ENGL 1110G Composition I	4
MATH 1511G Calculus and Analytic Geometry I ¹	4
MATH 1521G Calculus and Analytic Geometry II or MATH 1521H or Calculus and Analytic Geometry II Honors	4
Area IV: Social/ Behavioral Sciences Course ²	3
Area V: Humanities Course ²	3
Credits	18-30
Sophomore	
CSCI 2220 Introduction to Data Structures and Algorithms	0-4
CSCI 2310 Discrete Mathematics for Computer Science	0-4
CSCI 3710 Software Development	0-4
CSCI 3730 Compilers and Automata Theory	0-4
COMM 1115G Introduction to Communication	3
ENGL 2210G Professional and Technical Communication	3
MATH 2415 Introduction to Linear Algebra or MATH 4230 or Applied Linear Algebra	3
Area VI: Creative and Fine Arts ²	3
Select one from the following:	3
A ST 311 Statistical Applications	
STAT 3110 Statistics for Engineers and Scientists	
STAT 4210 Probability: Theory and Applications	
Elective credits if needed for financial aid requirements ³	3+
Credits	15-34
Junior	0.4
CSCI 3720 Data Structures and Algorithms	0-4
CSCI 4105 Programming Language Structure I	3
CSCI 4140 Database Management Systems I	3
Computer Science 4000-level Elective ⁴	
MATH elective (upper division) ⁵	3
Lab Science Elective ⁶	4
Lab Science Elective ⁶	4
Viewing a Wider World ⁷	3
Viewing a Wider World ⁷	3
Elective credits if needed for financial aid requirements	3
Credits	29-33
Senior	
CSCI 4980 Senior Project	4
or CSCI 4999 or Senior Thesis	1
CSCI 4110 Computing Ethics and Social Implications of Computing	1

	Total Credits	26 88-123	
	Credits		
Electives as need	7		
Upper division el	4		
Computer Science	3		
Lab Science Elec	tive ⁶	4	
CSCI 4120	Operating Systems I	3	

- MATH 1511G Calculus and Analytic Geometry I is required for the degree but students may need to take any prerequisites needed to enter MATH 1511G first.
- ² See the General Education (https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/) section of the catalog for a full list of courses
- 3 Students who plan to graduate with a concentration need to complete the specific requirements for the chosen concentration.

 Elective credit may vary based on prerequisites, dual credit, AP credit, double majors, and/or minor coursework. The amount indicated in the requirements list is the amount needed to bring the total to 120 credits and may appear in variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.
- See list of Computer Science electives (p.) in Degree Requirement Section.
- ⁵ Math Electives:
 - · MATH 3110 Introduction to Modern Algebra
 - · MATH 3120 Introduction to Analysis
 - · MATH 3140 Introduction to Numerical Methods
 - · MATH 3160 Introduction to Ordinary Differential Equations
 - · MATH 4320 Logic and Set Theory
 - · MATH 4330 Elementary Number Theory
- See list of Lab Science (p.) courses in the Degree Requirement Section.
- See the Viewing a Wider World (https://catalogs.nmsu.edu/nmsu/ general-education-viewing-wider-world/#viewingawiderworldtext) section of the catalog for a full list of courses

Students planning to undertake graduate work in computer science are encouraged to consult with their advisor regarding the possibility of taking other computer science electives to satisfy their departmental requirements or to consider the combined BS+MS accelerated program (MAP).