

ART (STUDIO ART) - BACHELOR OF FINE ARTS

The studio art curriculum is designed to give the student a broad, transdisciplinary understanding of the field of visual arts, including appreciation and criticism, art history, ceramics, drawing, graphic design and media arts, jewelry/metalsmithing, painting, photography, printmaking, sculpture and museum conservation. This program is recommended for those students who wish to embark on a professional career in art. The Bachelor of Fine Arts degree is a professional baccalaureate degree, which requires a senior thesis exhibition and capstone class in the final semester of study. Students seeking a BFA must apply in the spring of their sophomore year for acceptance into the BFA program - this is done via a portfolio review.

Students must complete all University degree requirements, which include: General Education requirements, Viewing a Wider World requirements, and elective credits to total at least 120 credits with 48 credits in courses numbered 300 or above. Developmental coursework will not count towards the degree requirements and/or elective credits, but may be needed in order to take the necessary English and Mathematics coursework.

Prefix	Title	Credits
General Education		
<i>Area I: Communications</i>		10
	<i>English Composition - Level 1</i> ¹	
	<i>English Composition - Level 2</i> ¹	
	<i>Oral Communication</i> ¹	
<i>Area II: Mathematics</i> ^{1,2}		3-4
<i>Area III/IV: Laboratory Sciences and Social/Behavioral Sciences</i>		10-11
	<i>Area III: Laboratory Sciences Course (4 credits)</i> ¹	
	<i>Area IV: Social/Behavioral Sciences Course (3 credits)</i> ¹	
	<i>Either an Area III/IV: Laboratory Sciences Course or Social/Behavioral Sciences Course (4 or 3 credits)</i> ¹	
<i>Area V: Humanities</i> ¹		3
<i>Area VI: Creative and Fine Arts</i>		
ARTH 2110G	History of Art I	3
<i>General Education Elective</i>		
ARTH 2120G	History of Art II	3
Viewing A Wider World ³		6
Departmental/College Requirements		
Both ARTH 2110G and ARTH 2120G count towards Area VI and the General Education elective and Departmental/College Requirements		
ARTS 1121	STUDIO CORE I: Concept Development– Process and Play	3
ARTH 2136	Writing in Art	3
ARTS 495	Undergraduate Studio Thesis	3
Introductory ARTS Courses ⁴		18
Choose 18 credits of 300-level ARTS courses		18
Choose 18 credits of 400-level ARTS courses		18
Choose one 300-level ARTH course		3
Choose 6 credits of 300-400 level ARTH courses		6
Second Language: (not required)		
Electives, to bring the total credits to 120 ⁵		8-10
Total Credits		120

¹ See the General Education (<https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/>) section of the catalog for a full list of courses

² A Mathematics General Education course is required for the degree but students may need to take any prerequisites needed to enter the course first.

³ See the Viewing a Wider World (<https://catalogs.nmsu.edu/nmsu/general-education-viewing-wider-world/#viewingawiderworldtext>) section for a full list of courses

⁴ **Introductory ARTS Courses:** Certain ARTS 1000/2000-level courses, in addition to the ones below, may count but only apply for Transfer Students.

- ARTS 1310 Introduction to Ceramics
- ARTS 1410 Introduction to Photography
- ARTS 1610 Drawing I
- ARTS 1630 Painting I
- ARTS 1710 Introduction to Printmaking
- ARTS 1810 Jewelry and Small Metal Construction I
- ARTS 2431 Introduction to Graphic Design
- ARTS 2839 Introduction to Sculpture

⁵ Elective credit may vary based on prerequisites, dual credit, AP credit, double majors, and/or minor coursework. The amount indicated in the requirements list is the amount needed to bring the total to 120 credits and may appear in variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.

Second Language Requirement

For the Bachelor of Arts- Art with an emphasis in Studio Art there is no second language requirement for the degree.