

# DIGITAL MEDIA TECHNOLOGY - ASSOCIATE OF APPLIED SCIENCE

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## A Suggested Plan of Study

Additional classes may be needed based on placement test results and course prerequisites. Visit with an advisor for help with creating a customized plan.

### First Year

Fall		Credits
FDMA 1220	Introduction to Digital Video Editing	3
FDMA 1535	Introduction to Illustrator	3
FDMA 1515	Introduction to Digital Image Editing - Photoshop	3
FDMA/ARTS/CIST/CSCI/FYEX Elective		6
<b>Credits</b>		<b>15</b>

### Spring

FDMA 1120	Desktop Publishing	3
FDMA 1415	Principles of Sound	3
FDMA 1710	2D Animation	3
General Education Course - One course from Area IV <sup>1</sup>		3
FDMA/ARTS/C S/ OECS Elective		3
<b>Credits</b>		<b>15</b>

### Second Year

Fall		Credits
FDMA 1360	Web Design I	3
FDMA 1630	Principles of Design	3
FDMA 2530	Introduction to 3D Modeling	3
ENGL 1110G	Composition I	4
General Education Course - One course from Area V <sup>1</sup>		3
<b>Credits</b>		<b>16</b>

### Spring

FDMA 2994	Portfolio Design & Development	3
ENGL 2210G	Professional and Technical Communication	3
General Education Elective: One Course from Area VI <sup>1</sup>		3
FDMA/ARTS/C S/ OECS Elective		5
<b>Credits</b>		<b>14</b>
<b>Total Credits</b>		<b>60</b>

<sup>1</sup> See the General Education (<https://catalogs.nmsu.edu/grants/general-education/>) section of the catalog for a full list of courses.