DIGITAL GRAPHICS TECHNOLOGY - ASSOCIATE OF APPLIED SCIENCE

(60-61 credits)

A Suggested Plan of Study

The contents of this roadmap may vary depending on initial student placement in mathematics and English. This is only a suggested plan of study for students, and is not intended as a contract. Individual student academic plans may vary. Please contact your academic advisor to create a plan that works for you. Course availability may vary from fall to spring semester and may be subject to modification or change.

NOTE: Students must earn a final grade of C- or better in all required General Education and Technical Requirements and achieve a cumulative grade-point average of at least 2.0. A grade of C- or better is required in ENGL 1110G Composition I and designated Mathematics courses.

Students must complete all University degree requirements, which include: General Education requirements and elective credits to total at least 60 credits. Developmental coursework will not count towards the degree requirements and/or elective credits, but may be needed in order to take the necessary English and Mathematics coursework.

Semester 1		Credits
Area I: Communicati	ons - English Composition Level 1	4
ENGL 1110G	Composition I	
Area VI: Creative and Fine Arts		3
ARTS 1145G	Visual Concepts	
FDMA 1120	Desktop Publishing	3
FDMA 1515	Introduction to Digital Image Editing - Photoshop	3
FDMA 1535	Introduction to Illustrator	3
	Credits	16
Semester 2		
Area II: Mathematics	8	3
Any Area II MATH G	course	
General Education E Communications	lective - Area I: Communications - Oral	3
COMM 1115G or COMM 113	Introduction to Communication OG or Public Speaking	
FDMA 1360	Web Design I	3
FDMA 1545	Introduction to Photography & Digital Imaging	3
FDMA 1630	Principles of Design	3
	Credits	15
Semester 3		
	Choose one course from NM General Education ne NMSU/DACC Catalog.	3-4
FDMA 1536	Advanced Computer Illustration	3
FDMA 2312	History of Media Design	3
FDMA 2325	Advanced Photoshop	3
FDMA 2360	Web Design II	3
or FDMA 2365	or Web Design for Small Business	
	Credits	15-16
Semester 4		
FDMA 2150	Desktop Publishing II	3